The number of people represents the relative population of each state:

- Greater than 10 million people
- 5 - 9.9 million people
- 2 - 4.9 million people
- 1 - 1.9 million people
- Less than 1 million people

Shuffle the deck and scatter 15 state cards face up on a flat playing surface within reach of all players. Stack the remaining cards face down in a draw pile in the center of the playing area.

**How to Play**

Turn over the top face down card and place it face up on top of the center pile. (This is called the center card.) Then roll the die. Now, without turning cards, all players race to be the first to find and slap a card that matches in die feature to the center card.

When you find a card that matches the center card, slap it and shout the state’s name out loud. If everyone agrees that it’s a match, remove the slapped card from the playing area and place it in a face down pile in front of you. Then, move the center card into the playing area and start a new round by turning over the top face down card and rolling the die.

**If the die shows:**

- **Region** - Find a card that matches in region to the center card. For example, if the center card has a yellow border, the first player to slap one of the 15 cards that also has a yellow border wins the card.

- **Land Mass** - Find a card that has the same land mass as the center card. For example, if the center card shows a , the first player to slap a card with a wins it.

- **Population** - Find a card that has the same number of people as the center card. For example if the center card shows , the first player to slap a card with wins it.

**STATE**

- **State Color** - Find a card that has the same state color as the center card. For example if the center card has a red state the first player to slap a card with a red state wins it.

2 - Find a card that matches any two of the features on the center card. For example, if the center card shows an orange state with a green border, a , and a , the first player to slap a card that matches any two of those features wins it.

- **Hand** - The first player to slap the center card and shout the state name out loud wins it.

**No Match**

If none of the 15 cards surrounding the center card match it in the way shown on the die, the first player who shouts out “No Match!” wins the center card. Play then continues as normal.

**Ties**

If you and another player both slap at the same time different cards that match the center card, both of you keep your cards. Fill the empty spaces with the center card and another card from the center pile.

**Slip Slaps**

If you slap an incorrect card, you cannot play for the rest of that round and the other players continue looking for a correct card to slap.

**Ending the Game**

The first player to collect 10 cards wins. For a longer or shorter game, decide on a different winning number before playing.

**A Word from Gamewright**

The States are back! Due to overwhelming requests, we are proud to present this all-new card game based on Laurie Keller’s wonderfully whimsical book. Even young children will become familiar with the name, shape, region, as well as population and size of each state while playing this simple fast-action game. Players will also improve hand-eye coordination as they race to find and slap matching states.

Game by: Gameweb LLC / Illustrations by: Laurie Keller