CARROT
As your only play action, compost exactly two Artichokes, along with this card.

BEEF
Choose an opponent. Each of you blindly draw a random card from the other's hand and reveal it simultaneously. If both are Artichokes, you may play this card, otherwise, you may not. If you get a Beef card, you may play it during the same turn. If your opponent ends up with fewer than three cards in their hand after composting your card, they discard or shuffle until they have five cards in their hand or until the end of their next turn, whichever comes sooner.

EGGPLANT
Compost an Artichoke, along with this card. Then, all players simultaneously pass two cards face-down to the player on their left. A player has fewer than two cards in their hand, they pass as many as they are able to. You may end up with a different number of cards in your hand than you started with.

PEPPER
Put a card from your Discard Pile on top of your Deck. If you do not have any cards in your Discard Pile, you cannot play this card.

PEAS
Reveal the top two cards from the Garden Stack. Put one on top of your Discard Pile, the other on top of an opponent's Discard Pile. If there are no cards left in the Garden Stack, you cannot play this card.

ONION
Compost an Artichoke. Put this card on top of another player's Discard Pile. If you have no Artichokes in your hand, you cannot play this card.

LEEK
Reveal the top card of an opponent's Deck, and put it on top of their Discard Pile or into your hand. If they do not have a Deck, they must shuffle their Discard Pile to make one. If they don’t have a Discard Pile or a Deck, you can't play this card on them.

EGGPLANT
Compost an Artichoke. Put the card on top of another player's Discard Pile. If you have no Artichokes in your hand, you cannot play this card.

CORN
Play this card with an Artichoke. Then put a card from the Garden Row on top of your Deck. If you have no Artichokes in your hand, you cannot play this card.

BROCCOLI
Compost an Artichoke if your hand has three or more Artichokes.

BEET
Choose an opponent. Each of you blindly draw a random card from the other's hand and reveal it simultaneously. If both are Artichokes, you may play this card, otherwise, you may not. If you get a Beet card, you may play it during the same turn. If your opponent ends up with fewer than three cards in their hand after composting your card, they discard or shuffle until they have five cards in their hand or until the end of their next turn, whichever comes sooner.

ABANDON ALL ARTICHOKE
You cannot play an Artichoke card unless another card instructs you to do so.

Despite the title, no harm or offense is intended towards artichokes. Truth be told, we really like them! (Braised with garlic and lemon, to be exact.) When we first saw Emma Larkins’s “deck wrekcer” we were immediately infatuated with its ease of accessibility to casual players while still offering a challenge to seasoned fans of deck-building card games. And just like the noble artichoke, you’ll find that the heart of this game can only be found after peeling away the many layers of delicious strategy!

A WORD FROM GAMEWRIGHT
A HEARTLESS CARD GAME
2-4 players • Ages 10+

Contents
100 cards
4 player reference cards
Overview
Welcome to Abandon All Artichokes, a fast-paced, “deck-wrecking” card game. Harvest vegetables to build your deck and get new powers, while abandoning Artichokes by any means necessary. If you’re able to draw a hand free of Artichokes at the end of your turn, you win the game!

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1. Give each player a reference card.
2. Separate all 40 Artichoke cards from the rest of the stack. Deal 10 Artichoke cards to each player, forming their Personal Deck, and return any left over to the tin.
3. Shuffle the remaining (non-Artichoke) cards and put them face-down in the middle of the playing area to form the Garden Stack.
4. Reveal the top 5 cards of the Garden Stack and place them side-by-side to form the Garden Row. Leave space on the other side of the Garden Stack for the Community Compost Pile—composted cards will go here as the game progresses.
5. Each player draws 5 Artichokes from their Personal Deck into their hand. You are ready to begin!

To play a card, place it in front of you and resolve its actions. Once the card has been resolved, place it face-up on top of your Personal Discard Pile (next to your Deck) before playing your next card.

Unless a card’s instructions state otherwise, you may continue playing cards until you’re either unable to play any more cards, or you choose not to play any more cards.

Discard all (unplayable) cards in your hand face-up to the top of your Personal Discard Pile.

Reveal your hand and say, “Abandon all Artichokes!” Important: You do not win if your hand has no Artichokes in the middle of your (or another player’s) turn.